

## **Abstract**

### **Purpose:**

To explore speculative design methodologies and highlight undiscussed theories which could benefit designers who are interested in posthuman design for the development of posthuman design methodologies.

### **Design/methodology/approach:**

Qualitative analysis of existing material, Design Frameworks, Post Humanism Theory

### **Highlights:**

A framework for the abandonment of human centred design and the focus on the wider network of human and non-human agents.

### **Originality/value:**

A methodological framework proposal for designers to use for designing speculative futures which support posthuman ethics.

### **Keywords:**

Speculative Design, Future Forecasting, Future narratives, Posthumanism.

### **Paper Type:**

Research Paper

### **Summary:**

This research paper explores Speculative and Futurist Theories and creates new methodological approaches for designers working within the posthuman epoch. It will discuss speculative design as a methodology and how abstracting from its methodologies can help to further the groundwork for the field to evolve and discuss how it can be juxtaposed with posthuman ideologies to support this. Focuses on possible ways of working with abstracted realities and futurist lures; how can designers prototype using these abstract ideas. We are helping to establish suitable methods for designing in collaborative design with any human and non-human agents for speculative design.